

# REFERENCES

*Eclipse Phase* borrows liberally from many sources, which deserve recognition and credit. Gamemasters may also find them a good source of inspiration for adventures and campaigns. Further resources can be found on our website: <http://eclipsephase.com>

## FICTION

Ian Banks

- The "Culture" Series
- Consider Phlebas*
- The Use of Weapons*
- The Player of Games*
- The State of the Art*
- Inversions*
- Excession*
- Look to Windward*
- Matter*

Greg Bear

- Moving Mars*
- Queen of Angels*
- Slant*

David Brin

- Earth*
- The "Earthclan" series
- Startide Rising*
- The Uplift War*
- Sundiver*

Paul Di Filippo

- Ribofunk*

Cory Doctorow

- Down and Out in the Magic Kingdom*
- Eastern Standard Tribe*

Greg Egan

- Axiomatic*
- Diaspora*
- Distress*
- Permutation City*
- Quarantine*

Warren Ellis

- Crooked Little Vein*

Kathleen Ann Goonan

- The "Nanotech Cycle"
- Queen City Jazz*
- Mississippi Blues*
- Crescent City Rhapsody*
- Light Music*

Peter Hamilton

- The "Commonwealth Saga"
- Pandora's Star*
- Judas Unleashed*
- The "Greg Mandel Trilogy"
- Mindstar Rising*
- A Quantum Murder*
- The Nano Flower*

James Hogan

- Voyage from Yesteryear*

Ken Macleod

- The "Fall Revolution" series
- The Star Fraction*
- The Stone Canal*
- The Cassini Division*
- The Sky Road*
- Newton's Wake*

Richard Morgan

- The "Takeshi Kovacs" series
- Altered Carbon*
- Broken Angels*
- Woken Furies*
- Thirteen*

Linda Nagata

- The Bohr Maker*
- Deception Well*
- Limit of Vision*
- Tech Heaven*
- Vast*

Frederick Pohl

- Gateway*

Alastair Reynolds

- Absolution Gap*
- Chasm City*
- The Prefect*
- Pushing Ice*
- Redemption Ark*
- Revelation Space*

Kim Stanley Robinson

- The "Mars Trilogy"
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- Blue Mars*
- Green Mars*
- The Martians*

Karl Schroeder

- Ventus*

Dan Simmons

- Endymion*
- Fall of Endymion*
- Llium*
- "Hyperion Cantos"
- Hyperion*
- Fall of Hyperion*

Olympos

Neal Stephenson

- Diamond Age*
- Bruce Sterling
- Caryatids*
- Crystal Express*
- Holy Fire*
- Schismatrix Plus*

Charles Stross

- Accelerando*
- Glasshouse*
- Halting State*
- Iron Sunrise*
- Singularity Sky*
- Toast*

Karen Traviss

- City of Pearl*

Vernor Vinge

- Across Realtime*
- A Deepness in The Sky*
- A Fire Upon The Deep*
- Rainbow's End*
- True Names and Other Dangers*

Elisabeth Vonarburg

- Slow Engines of Time*

Peter Watts

- Blindsight*
- "Rifters" Trilogy"
- Starfish*
- Maelstrom*
- Behemoth (β-Max + Seppuku)*

Scott Westerfeld

- The Risen Empire*
- The Killing of Worlds*

Walter Jon Williams

- Aristoi*
- Angel Station*
- Voice of the Whirlwind*

David Zindell

- The Broken God*
- Neverness*
- War in Heaven.*
- The Wild*

## COMICS

### AND GRAPHIC NOVELS

Jamie Delano

- Narcopolis*
- Warren Ellis
- Doktor Sleepless*
- Doom 2099*
- Global Frequency*
- Ministry of Space*
- Ocean*
- Transmetropolitan*

Jonathan Hickman

*Transhuman*

Grant Morrison

- The Filth*
- The Invisibles*
- Masamune Shirow
- Ghost in the Shell*
- Ghost in the Shell 1.5:*
- Human-Error Processor*
- Ghost in the Shell 2:*
- Man/Machine Interface*

Adam Warren

*Iron Man: Hypervelocity*

Makoto Yukimura

*Planetes*

## NON-FICTION

Ronald Bailey

*Liberation Biology*

Susan Blackmore

*The Meme Machine*

Cynthia Brezale

*Designing Sociable Robots*

David Brin

*The Transparent Society*

Richard Brodie

*Virus of the Mind:*

*The New Science of the Meme*

James Brook and Ian Boal (eds)

*Resisting the Virtual Life*

Rodney Brooks

*Flesh and Machines:*

*How Robots Will Change Us*

*Cambrian Intelligence:*

*The Early History of the New AI*

Critical Art Ensemble

*Digital Resistance*

*Electronic Civil Disobedience*

*The Electronic Disturbance*

*Flesh Machine*

*The Molecular Invasion*

*The Marching Plague*

Richard Dawkins

*The Selfish Gene*

K. Eric Drexler

*Engines of Creation:*

*The Coming Era of Nanotechnology*

Freeman Dyson

*Disturbing the Universe*

*Imagined Worlds*

Ann Finkbeiner

*The Jasons*

*Imaginary Weapons*

Joel Garreau

*Radical Evolution*

Adam Greenfield

*Everyware: The Dawning Age of*

*Ubiquitous Computing*

James Hughes

*Citizen Cyborg*

Ray Kurzweil

*The Singularity is Near*

Howard Rheingold

*Smart Mobs: The Next Social*

*Revolution*

John Robb

*Brave New War*

Clay Shirky

*Here Comes Everybody*

Bruce Sterling

*Shaping Things*

*Tomorrow Now: Envisioning the*

*Next Fifty Years*

Gregory Stock

*Redesigning Humans: Our Inevitable*

*Genetic Future*

Simon Young

*Designer Evolution: A Transhumanist*

*Manifesto*

## ROLEPLAYING GAMES

*Blue Planet*

*Burning Empires*

*Call of Cthulhu*

*CthulhuTech*

*Cybergeneration*

*Dawning Star*

*Delta Green*

*FreeMarket*

*Gamma World*

*GURPS: Transhuman Space*

*Morrow Project*

*Paranoia*

*Shadowrun*

*Shock: Social Science Fiction*

*Traveller*

## MOVIES AND TELEVISION

*Aeon Flux*

*AI*

*Alien* series

*Andromeda*

*Babylon 5*

*Big O*

*Blade Runner*

*Cowboy Bebop*

*Crusade*

*District 9*

*Dollhouse*

*Dreamcatcher*

*Event Horizon*

*Ergo Proxy*

*Firefly*

*Gattica*

*Ghost in the Shell*

*Ghost in the Shell: Innocence*

*Ghost in the Shell: Stand Alone Complex*

*Solid State Society*

*Ghost in the Shell: Stand Alone Complex*

*Ghost in the Shell: Stand Alone Complex*

*2nd Gig*

*The Island*

*Jekyll*

*Moon*

*Pandorum*

*Planetes*

*Serenity*

*Sleep Dealer*

*Solaris*

*Stargate and Stargate: Atlantis*

*Sunshine*

*Uzumaki*

*Zardoz*